How can we Move? Term 2: Fine motor focus

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| Type: Kickstarter enquiry | Characteristic: Active learning | Suggested Engage: How big (fast/blue/quiet/small) could your car be? |
| Prime: Physical Development | Specific: Expressive Arts and Design | Suggested outcome: Learners paint something that is ‘-est’ |
| Immerse  | Practice | Challenge |
| **Engineer**Fixings: Gluing, stacking**Athlete**MovingBalancing**Artist**Hands and Large Brushes**Musician**Quiet, loud | **Engineer**Fixings:Smallest, Biggest**Athlete**Movement:Smallest, Biggest**Artist**Fingers and medium brushes**Musician** Rhythm  | **Engineer**Fixings:Tallest, Shortest**Athlete**Movement:Slowest, fastest**Artist**Finger tips and fine brushes**Musician**Quickest, slowest |

**Mathematician**

Learn numbers to 15.

Say what is one more and one less than a given number within 10

Name and describe 3D and 2D shape

**Reading**

Continue to learn phase 2 phonic sounds and graphemes

Read with confidence using the phonic skills taught in phase 2 e.g. het, mat, on, it.

Read the words I, go, no, to, and, the

Read and listen to stories daily

**Writing**

Form letters correctly

Begin to write CVC words

Write for a purpose